

**BELLU MEMORIAL 2026 RECREATIONAL  
JUDGES DETAILS PER SKATER  
RECREATIONAL ADVANCED F2 FREE SKATING**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
1	Elizabeth POLISHCHUK	ISR	1	22.21	10.25	11.96	0.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1Lz+1A+SEQ		1.70	-0.04	0	-1	0								1.66
2	2Sq	q	1.30	-0.48	-4	-3	-4								0.82
3	2Sq	q	1.30	-0.56	-4	-4	-5								0.74
4	CCoSp1		2.00	-0.13	0	0	-2								1.87
5	1A+1T		1.50	-0.07	0	-1	-1								1.43
6	ChSq1		3.00	-0.33	0	-1	-1								2.67
7	CSpB		1.10	-0.04	0	0	-1								1.06
			<b>11.90</b>												<b>10.25</b>
Program Components				Factor											
Composition				1.67	2.25	2.25	2.50					2.33			
Presentation				1.67	2.50	2.25	2.25					2.33			
Skating Skills				1.67	2.50	2.50	2.50					2.50			
<b>Judges Total Program Component Score (factored)</b>												<b>11.96</b>			
<b>Deductions:</b>														<b>0.00</b>	

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
2	Despoina GONIDAKI	GRE	2	19.44	8.02	11.42	0.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	A		0.00	0.00	-	-	-								0.00
2	2S<<+COMBO+1T*	<<,*	0.40	-0.20	-5	-5	-5								0.20
3	CCoSpB		1.70	-0.40	-1	-3	-3								1.30
4	2T		1.30	-0.35	-2	-2	-4								0.95
5	ChSq1		3.00	-0.33	0	0	-2								2.67
6	1A+1Lo		1.60	0.00	0	0	0								1.60
7	SSp1		1.30	0.00	0	0	0								1.30
			<b>9.30</b>												<b>8.02</b>
Program Components				Factor											
Composition				1.67	2.25	2.75	2.25					2.42			
Presentation				1.67	2.50	2.50	1.75					2.25			
Skating Skills				1.67	2.25	2.50	1.75					2.17			
<b>Judges Total Program Component Score (factored)</b>												<b>11.42</b>			
<b>Deductions:</b>														<b>0.00</b>	

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	<<	Downgraded jump	q	Jump landed on the quarter		